GAMES AND ACTIVITIES FOR MEMORIZING SCRIPTURE

“From childhood you have known the Holy Scriptures, which are able to make you wise.”
2 Timothy 3:15

Balloon Pop

Inflate balloons (have one balloon for each word of memory verse). With permanent marker, write one word of the memory verse on each balloon. Using clear packing tape, place the balloons on the wall in order (if time allows, children can take turns to do this). If putting the balloons up during class time, ask the entire class to read what is up so far. After all the balloons are in place, then ask for volunteers to take turns popping any balloon (a “push pin” works well), followed by everyone saying the verse together each time a balloon is popped.

Stuffed Animals

Use the same method as above. With construction paper and ribbon you can attach the memory verse words to stuffed animals. Then let the children remove one at a time, saying the verse each time, until all are gone and the verse is memorized.

Surprise Box

Decorate a box or container with an opening in top (large enough for your hand to freely move in and out with the memory verse words). Write each word of the memory verse on separate sheets of construction paper. Place them in order in the front of the class. Have the entire class say the verse a few times with all the words, then ask for a volunteer to take away a word and put it in the “Surprise Box”. Ask the class if they can say the verse with the missing word. Continue until all words are in the box. Then ask for volunteers to pick one word out of the box and see if they can put it back, continuing until the verse has been reconstructed.
**Earn a Turn . . .**
Write the verse on the white board. Let the children take turns choosing which word they would like to have erased, saying the verse each time. After erasing a word, place an underline in its place, this gives the children a focal point (some kids need that extra help).

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“Oh ____ to the LORD a new ____,
for He has done marvelous things.”
Psalm 98:1
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Then the children “earn a turn” individually or in teams by saying the verse. They may then take their turn at whatever game you have: targets, basketball hoop, etc.

**Memory Jets**
Same as above, except when children arrive in class give them a plain piece of paper to make a paper airplane. (For younger children, or if time is an issue, have a supply of airplanes already made.) They can color/decorate their airplane however they want, but in order to play the memory game later in class their airplane needs to have the memory verse and reference written on it. (For children that have difficulty writing, try to encourage them to at least write the reference or write it for them.) Tell them ahead of time that airplanes are for game time, so they’ll have to wait until then to fly them. Before class make a target for the airplanes (i.e., decorate a cardboard box with a hole in it, or simply draw a circle target on the board, etc.) During class learn verse on white board and earn turns by reciting verse.

**Musical Memory Verse Ball Game**
Learn the verse on the white board, erasing one word at a time. Then start the music and have the children “pass” the ball around a circle or the classroom (a good rule to mention is, “no throwing the ball”). When the music stops, the child with the ball gets to say the verse or to choose someone to say the verse for them. Continue until all have had an opportunity to say the verse on their own. For upper grades, students could take turns controlling the music.

**Bean Bag Toss**
Have the children sit in a circle on the floor (space permitting). Have the verse written on the board where the children can see it. Then have the children pass the bean bag to the child next to them, whoever is holding the bean bag says the next word of the verse. Lower grades may need help in the beginning by telling them ahead of time what their word will be. Upper grades will quickly catch on and be able to randomly toss the bean bag with each child saying the next word of the verse as they catch the bean bag.

**Candy/Sticker Surprise**
Similar to game above. Have a box with a lid (not too big) with candy and/or stickers inside. Ask the children to pass the box around the circle. Each child says the next word of the memory verse as they are passing the box. The child holding the box at the end of the verse gets to open the box, take a treat and then return to their seat. Repeat until all have received a treat.
Jigsaw Puzzles
Have each child print a verse on a piece of construction paper, draw puzzle lines and cut out the pieces. (If time is limited, prepare puzzles ahead of time.) Have a race to see who can put their puzzle together the fastest . . . the winner is the first student or team to stand and recite the verse out loud when their puzzle is finished.  

Straw Relay
Cut drinking straws in half (approximately 4" pieces), one for each child. (Wide straws are best.) Make two sets of the memory verse on small pieces of construction paper (approximately 2 1/4" X 3"), each set on a different color. Divide class into teams. Place the words on a table for each team. As a relay race, each team member must pick up one word of the memory verse with their straw, and carry it to their team’s table on the other side of the room. The first team to assemble and recite the verse wins.

Paul in Prison Earthquake Blocks
Make construction paper memory verse words (or short version of verse with story picture) and attach to foam blocks. Stack blocks to form verse/picture. Recite the verse several times to become familiar with it. Children earn turns by saying the verse. Depending on class size and age, you may choose to have the teacher or the student(s) make an earthquake to knock down the blocks. Again for rebuilding, use your discretion as to whether the teacher or student(s) will rebuild before the next earthquake.
Where’s the Bible Person?

Supplies: To attach game pieces, use nylon fabric fasteners with self-adhesive. Please note that flannel boards do not work well with these type of fasteners because after a few times of removing and replacing a piece, the “fuzz” from the flannel board accumulates and the game piece will no longer stick to the board. Special boards can be purchased or you can make your own with auto headliner fabric purchased from an upholstery store and attach to cardboard with spray adhesive.

Game pieces can be made for many stories, see examples below. These pieces will be handled quite a bit, so it’s best to laminate or cover pieces with clear contact/shelf paper.

Children earn turns to look behind a game piece for the “Bible person” by either reciting the memory verse or by answering a review question.

1) Where’s Zacchaeus? - On large piece of cardboard, draw tree trunk and branches of a large tree. From construction paper make large leaves, and a small Zacchaeus. Let children earn turns to see if they can guess which leaf Zacchaeus is hiding behind.
2) Where’s Ezra Reading God’s Word? This game will work for any other study you wish to do, simply reduce your coloring picture to fit behind the Bibles. Color and laminate the copy and you’re ready to go.
6) Look for Jesus in the Clouds - Make 8-10 clouds and a smaller Jesus.

Where’s the Heart with Jesus in it?
Make 10 to 12 hearts of construction paper and one smaller heart with a picture of Jesus on it. Hide small heart with Jesus (or heart with Fruit of the Spirit) behind one of the large hearts. Children answer a review question or recite verse to earn turn to find heart with Jesus.

Where’s Jesus? Preparing a place for you.
Make folded stand-up houses and one small stand-up figure of Jesus (glue a clothespin to the back of a construction paper figure of Jesus). By reciting verse or answering review questions, children get see which house Jesus is in.
Hopscotch
Use masking tape to make the hop scotch pattern on the floor. Write memory verse words on construction paper and tape them to the top of each hopscotch square (put masking tape completely across the edges of the paper so the children’s toes don’t get caught on the words). Have the class line up on each side of the hopscotch area so they can see the words as the children take turns jumping. As the children hop in each square, the class recites the verse as they go. Ask the first volunteers to please jump slowly enough for the class to say the verse with them. Then ask for any children who wish to say the verse alone as they jump.

Memory Match Game
Play the game like Concentration. Find six different pictures which tell your story, make two copies of each. Glue pictures to construction paper. Laminate pieces or cover with clear contact/shelf paper. If using a Velcro board for your game, attach sticky-back Velcro (rough side) to front and back of each piece. If using a magnetic whiteboard, attach self-adhesive magnet strips to front and back of pictures. By answering a review question, children get to turn over two pictures and try to find a match.

Green Light – Yellow Light – Red Light
The teacher will need one set of three paper plates to make a “Green Light”, “Yellow Light”, and “Red Light”. Give each student a plain paper plate that will become their “steering wheel”. When teacher holds up and announces “Green Light”, the children walk around the room and pretend to drive (no speeding!); “Yellow Light” . . . drive very slowly and prepare to stop; “Red Light” . . . stop and the entire class recites the verse together. Repeat, repeat, repeat!
**Time Fillers & Sign-Out Time**

Many of the above games can be used during sign-out time. If the children are in their seats when their parent is signing them out, they get to take one last turn at the game.

**Build a Church** (Temple, Story) - Played like hangman. Use a word from your Bible study or memory verse. Children try to guess a letter. If they guess correctly, they get to choose which part of the church to build — the cross, the roof, the wall, foundation, window, door, etc. (Instead of building a church, you could build a temple, or draw pictures of something from your story.)

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**Flannel Board** - If you used a flannelgraph for your study, you could remove one piece from the flannel board and see if they can guess which piece is missing. Then have them tell how that piece related to the Bible study.

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**Notes:**

**Game time:** Most games take about 25 minutes.

**Turns:** If a child doesn’t want to take a turn, let them feel free to just watch. If they feel pressured or embarrassed they might not want to come back. Chances are that before the game is over they will surprise you and join in.

**Prizes/points:** The children simply enjoy playing the games for fun, but they also love to earn points and receive prizes, stickers, or treats. Do as the Lord leads for your group of children.

**Laminating:** Laminate game pieces which will get frequent use or which you plan to reuse in the future. If you don’t have access to a laminating machine, use clear contact/shelf paper on both the front and back of your pieces.
Memory Verse/Bible Review Game Patterns/Masters

Game patterns/masters are included on the CD for the following games:

1. Easter Ascension - Where's Jesus? (Houses - Preparing a place for you.)
2. Easter Ascension - Look for Jesus in the Clouds?
5. Jigsaw puzzle & color sheet- Butterfly (2 Cor. 5:17)
6. Jigsaw puzzle - Tablets/simple (Psalm 119:160a)
7. Match Game - Adventures of Paul
8. Match Game - Parable of the Sower
9. Nativity Match Game
10. Paul in Prison Earthquake Game - verse only (2 Cor. 4:5)
11. Paul in Prison Earthquake Game - picture w/ short verse (2 Cor. 4:5a)
12. Ship Word Scramble (2 Cor. 6:4)
13. Where's Paul?
14. Where's the heart with Jesus in it?
15. Where's Baby Jesus?
16. Where's Young David?
17. Where's Daniel in the Lion's Den?
18. Where's Ezra Reading God's Word? (Also use with other studies)
19. Where’s Baby Moses?